

Players Name: \_\_\_\_\_ Player uniform \_\_\_\_\_

Ratings - 1 Foundational Level, 2 Talent Level, 3 Elite Level, 4 Mastery Level (for particular age division)						
Physiological						
Speed / Power	Slow off mark	Excellent acceleration, sharp	1	2	3	4
Game Endurance	Sluggish, Easily fatigued, poor recovery	High work rate, energetic, busy, backs up	1	2	3	4
Individual Skills						
Communication	Quiet, lacks confidence	confident, focussed, contributes	1	2	3	4
Movement Skills	rarely beats opponent	good footwork, step, swerve, bounce, exploits space	1	2	3	4
Catch / Pass	poor technique, high errors	executes successfully, consistant	1	2	3	4
Roll Ball	poor control, errors, dominated	excellent technique, left / right hand	1	2	3	4
Diving	poor technique, rarely used	uses to advantage, exploits weakness	1	2	3	4
Game Play Attack						
Attack line running	limited, wrong lines, adrift	executes in, out, bounce reads	1	2	3	4
Statics	rarely involved, no skills	utilizes sequence, skilled roll ball, targets defenders	1	2	3	4
Running / Expansive	slow momentum, indecisive	supports, runs hard, momentums	1	2	3	4
Attack decision making	tentative, lacks confidence	decisive, confident, initiative	1	2	3	4
Attack Passing	limited 1 side, poor conversion rate	utilizes variations, 4-3, switch, long, short, cut, reverse	1	2	3	4
Reading Attacking options	no idea, poor go forward	able o predict, reads defender cues, uses phase	1	2	3	4
Driving / Rucking	little contribution, slow, lacks urgency	controlled, with speed, good options	1	2	3	4
Game Play Defence						
Defensive Positioning	lost	excellent pre & post touch	1	2	3	4
Defensive Energy	suspect, lazy	energetic, confident, proactive, attacks	1	2	3	4
Def. Techniques / Tactics	tentative, poor body position, dominated	decisive, good body position, reads play, non verbal	1	2	3	4
Defensive Vision	works blind, unawar of surrounds	responds to cues, predicts	1	2	3	4
Defensive App. of Policy	reactive, breaks policy	decisive, follows policy, confident	1	2	3	4
Defensive Role	struggles to execute	understands role	1	2	3	4
Game Play General						
End Zone Actions	unable to find space/support of attackers	finds attacking space, converts attack opportunities	1	2	3	4
Game Plan	unsure, confused	understands role, contributes, delivers	1	2	3	4
Sociallogical						
Support for others	selfish, egocentric, critical of team mate	selfless, promotes team harmony	1	2	3	4
Psychological						
Personal discipline	lacks control, over the top	confident, maintains control, focussed	1	2	3	4
Attitude	poor, struggles to fit in	team first - player second	1	2	3	4
General Comments						

Selectors - \_\_\_\_\_

Signatures \_\_\_\_\_